**CSC 310 ON ARCHITECTURES.**

1. RISC(REDUCED INSTRUCTION SET COMPUTER) ARCHITECTURE

RISC (Reduced Instruction Set Computer) is used in portable devices due to its power efficiency. For Example, Apple iPod and Nintendo DS. RISC is a type of microprocessor architecture that uses highly-optimized set of instructions. RISC does the opposite, reducing the cycles per instruction at the cost of the number of instructions per program Pipelining is one of the unique feature of RISC. It is performed by overlapping the execution of several instructions in a pipeline fashion. It has a high performance advantage over CISC.

**RISC ARCHITECTURE CHARACTERISTICS:**

* Simple Instructions are used in RISC architecture.
* RISC helps and supports few simple data types and synthesize complex data types.
* RISC utilizes simple addressing modes and fixed length instructions for pipelining.
* RISC permits any register to use in any context.
* One Cycle Execution Time
1. CISC ARCHITECTURE

The CISC approach attempts to minimize the number of instructions per program, sacrificing the number of cycles per instruction. Computers based on the CISC architecture are designed to decrease the memory cost. Because, the large programs need more storage, thus increasing the memory cost and large memory becomes more expensive. To solve these problems, the number of instructions per program can be reduced by embedding the number of operations in a single instruction, thereby making the instructions more complex.

EXAMPLES; **IBM 370/168, Intel 80486 etc**

**CHARACTERISTICS OF CISC ARCHITECTURE**

* Instruction-decoding logic will be Complex.
* One instruction is required to support multiple addressing modes.
* Less chip space is enough for general purpose registers for the instructions that are operated directly on memory.
* Various CISC designs are set up two special registers for the stack pointer, handling interrupts, etc.
1. VLIW(VERY LONG INSTRUCTION WORD) ARCHITECTURE

Very long instruction word (VLIW) describes a computer processing architecture in which a language compiler or pre-processor breaks program instruction down into basic operations that can be performed by the processor in parallel (that is, at the same time). These operations are put into a very long instruction word which the processor can then take apart without further analysis, handing each operation to an appropriate functional unit.

VLIW is sometimes viewed as the next step beyond the reduced instruction set computing (RISC) architecture, which also works with a limited set of relatively basic instructions and can usually execute more than one instruction at a time (a characteristic referred to as *superscalar*). The main advantage of VLIW processors is that complexity is moved from the hardware to the software, which means that the hardware can be smaller, cheaper, and require less power to operate. The challenge is to design a compiler or pre-processor that is intelligent enough to decide how to build the very long instruction words. If dynamic pre-processing is done as the program is run, performance may be a concern.