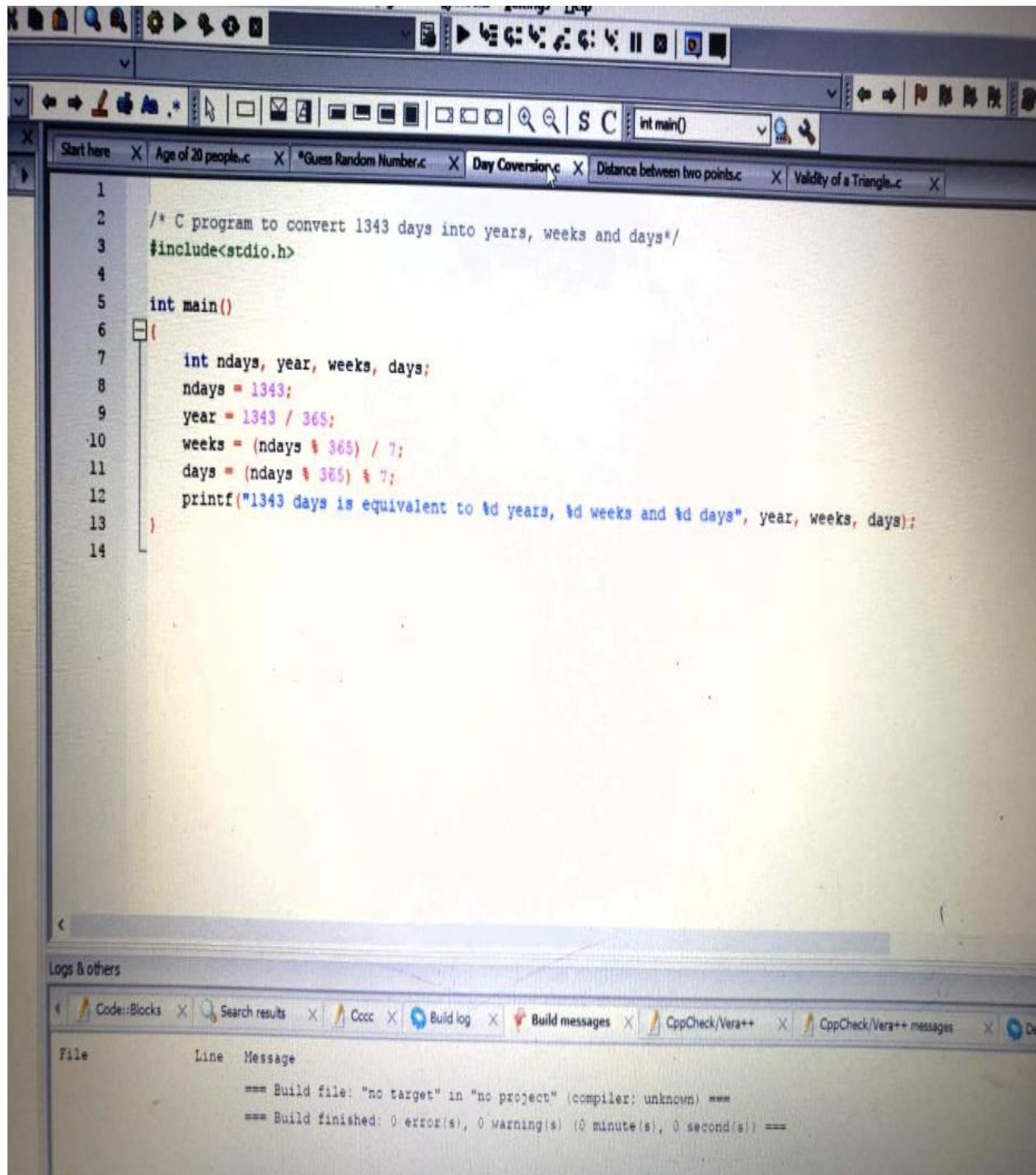


NAME : ONILEWO JEREMIAH OLUWOLE  
MAT NO:18/ENG04/066  
DEPT:ELECT/ELECT



```
1
2  /* C program to convert 1343 days into years, weeks and days*/
3  #include<stdio.h>
4
5  int main()
6  {
7      int ndays, year, weeks, days;
8      ndays = 1343;
9      year = 1343 / 365;
10     weeks = (ndays % 365) / 7;
11     days = (ndays % 365) % 7;
12     printf("1343 days is equivalent to %d years, %d weeks and %d days", year, weeks, days);
13 }
14
```

Logs & others

- Code::Blocks
- Search results
- Cccc
- Build log
- Build messages
- CppCheck/Ver++
- CppCheck/Ver++ messages

File	Line	Message
		=== Build file: "no target" in "no project" (compiler: unknown) ===
		=== Build finished: 0 error(s), 0 warning(s) (0 minute(s), 0 second(s)) ===

```
Start here X Age of 20 people.c X *Guess Random Number.c X Day Conversion.c X Distance between two points.c X Validity o
1 #include <stdio.h>
2 #include <math.h>
3
4 int main() {
5     float x1, y1, x2, y2, gdistance;
6     printf("Input x1: ");
7     scanf("%f", &x1);
8     printf("Input y1: ");
9     scanf("%f", &y1);
10    printf("Input x2: ");
11    scanf("%f", &x2);
12    printf("Input y2: ");
13    scanf("%f", &y2);
14    gdistance = ((x2-x1)*(x2-x1))+((y2-y1)*(y2-y1));
15    printf("Distance between the said points: %.4f", sqrt(gdistance));
16    printf("\n");
17    return 0;
18 }
19
```

Logs & others

Code::Blocks X Search results X Cccc X Build log X Build messages X CppCheck/Ver++ X CppCh

File	Line	Message
		=== Build file: "no target" in "no project" (compiler: unknown) ===
		=== Build finished: 0 error(s), 0 warning(s) (0 minute(s), 0 second(s)) ===

```
1 #include <stdio.h>
2
3 int main()
4 {
5     float a, b, c;
6     printf("Input a:");
7     scanf("%f", &a);
8     printf("Input b:");
9     scanf("%f", &b);
10    printf("Input c:");
11    scanf("%f", &c);
12    float Perimeter = a + b + c;
13
14    if (a + b > c && b + c > a && a + c > b )
15        printf("The Values are Valid and Perimeter = %f\n", Perimeter);
16    else
17        printf("The Values are not valid for a Triangle to be Formed");
18
19 }
20
```

Logs & others

Code::Blocks Search results Cccc Build log Build messages CppCheck/Ver++ CppCheck/Ver++ messages

File	Line	Message
		=== Build file: "no target" in "no project" (compiler: unknown) ===

```
Start here X Age of 20 people.c X *Guess Random Number.c X Day Coersion.c X Distance between two points.c X Validity of a Triang
1 #include <stdio.h>
2
3 int main()
4 {
5     int age;
6     int cnt_baby = 0, cnt_school = 0, cnt_adult = 0;
7     int count = 0;
8
9     while(count < 20)
10    {
11        printf("Enter age of person[%d]:", count+1);
12        scanf("%d", &age);
13        if (age>=0 && age<=4)
14            cnt_baby++;
15        else if(age>=5 && age<=17)
16            cnt_school++;
17        else
18            cnt_adult++;
19        count++;
20    }
21    printf("Baby age: %d\n", cnt_baby);
22    printf("School age: %d\n ", cnt_school);
23    printf("Adult age: %d\n", cnt_adult);
24
25 }
26
```

Logs & others

Code::Blocks X Search results X Cccc X Build log X Build messages X CppCheck/Ver++ X CppCheck/Ver++

File	Line	Message
		=== Build file: "no target" in "no project" (compiler: unknown) ===
		=== Build finished: 0 error(s), 0 warning(s) (0 minute(s), 0 second(s)) ===

```
5
6 int main()
7 {
8     int random_genNo=0, count=0, num;
9     int stime;
10    long ltime;
11
12    ltime = time(NULL);
13    stime = (unsigned) ltime/2;
14    srand(stime);
15
16    random_genNo=rand()%100;
17
18    while(1)
```

```
18 while(1)
19 {
20     count++;
21
22     printf("\n\nGuess a number from (0 to 100): ");
23     scanf("%d", &num);
24
25     if(random_genNo==num){
26         printf("You have guessed a correct number.");
27         break;
28     }
29     else if(random_genNo<num){
30         printf("Generated number is less than entered number");
31     }
32     else if(random_genNo>num){
33         printf("Generated number is greater than entered number");
34     }
35
36     if(count==7){
37         printf("\n\n### Maximum limit of attempt finished\n");
38         break;
39     }
40 }
41 return 0;
```