

NWEKE UCHE MICHAEL  
CIVIL ENGINEERING  
18/ENG03/056

1).

```
#include<stdio.h>
#include<conio.h>

void main( )
{
    int days ,yr,mn,wk,d;
    printf("Enter the no of days");
    scanf("%d",&days);

    yr = days /365;

    mn=(days /365)/30;

    printf("Years= %d \t Months= %d \t Weeks =%d \t days = %d",yr,mn,wk,d);
    // converts days to years, weeks and months
    getch();
}
```

2).

```
#include <stdio.h>
#include <math.h>

intmain() {
    float x1, y1, x2, y2,gdistance;
```

```

printf("Input x1: ");
scanf("%f", &x1);
printf("Input y1: ");
scanf("%f", &y1);

printf("Input x2: ");
scanf("%f", &x2);
printf("Input y2: ");
scanf("%f", &y2);

gdistance=((x2-x1)*(x2-x1))+((y2-y1)*(y2-y1));

printf("Distance between the said points: %.4f",sqrt(gdistance));
printf("\n");
return 0;
}

```

3).

```

intmain() {
    float x, y, z, P, A;

printf("\nInput the first number: ");
scanf("%f",&x);

printf("\nInput the second number: ");
scanf("%f",&y);

printf("\nInput the third number: ");
scanf("%f",&z);

```

```

if(x <(y+z)&& y <(x+z)&& z <(y+x))

{
    P =x+y+z;
    printf("\nPerimeter = %.1f\n", P);
}

}

```

```

else
{
    printf("Not possible to create a triangle..!");
}

}
4)

#include <stdio.h>

intmain()
{
    int age;
    intcnt_baby=0,cnt_school=0,cnt_adult=0;
    int count=0;

    while(count<20)
    {
        printf("Enter age of person [%d]: ",count+1);
        scanf("%d",&age);

        if(age>=0 && age<=4)
            cnt_baby++;
        elseif(age>=5&& age<=17)
            cnt_school++;
        else
            cnt_adult++;

        // increasing the number of years by 1
        count++;
    }

    printf("Baby age: %d\n",cnt_baby);
}

```

```
    printf("School age: %d\n",cnt_school);  
    printf("Adult age: %d\n",cnt_adult);  
    return 0;  
}
```

5)

```
#include <stdio.h>  
#include <stdlib.h>  
#include <time.h>
```

```
intmain()  
{  
intrandom_genNo=0,count=0,num;  
intshorttime;  
long longtime;
```

```
longtime = time(NULL);  
shorttime = (unsigned) ltime/2;  
srand(shorttime);
```

```
//generates random number  
random_genNo=rand()%100;
```

//run infinite loop

```
while(1)  
{  
//increase counter  
count+=1;
```

```
//read number from user
printf("\n\nGuess a number from (0 to 100): ");
scanf("%d",&num);

//compare entered number with generated number

if(random_genNo==num){
printf("Congratulations, you have guessed a correct number.");
break;
}
else if(random_genNo<num){
printf("Generated number is less than entered number, try your luck again... ");
}
else if(random_genNo>num){
printf("Generated number is greater than entered number, try your luck again... ");
}

if(count==7){
printf("\n\nMaximum limit of attempt finished, GAME OVER FOR YOU!\n");
break;
}

return 0;
}
```

