

C/C++ Windows (CR+LF) WINDOWS-1252 Line 21, Col 5, Pos 486  
Build: Debug in assignment (compiler: GNU GCC Compiler) ==  
In function 'main':  
warning: format '%i' expects a matching 'int' argument [-Wformat=]  
warning: unused variable 'A' [-Wunused-variable]  
warning: variable 'Perimeter' set but not used [-Wunused-but-set-variable]

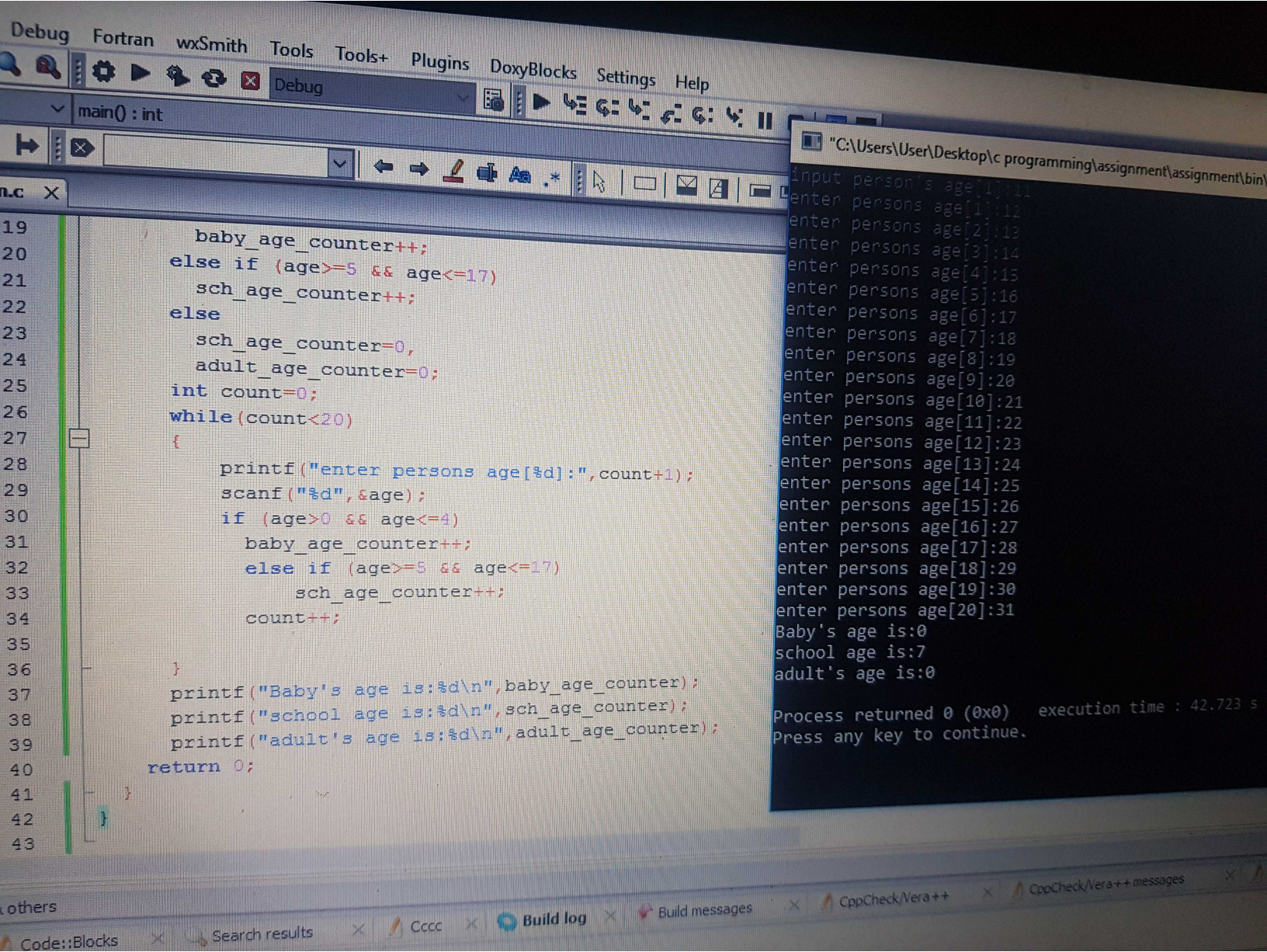
```
int main()  
{  
    float x, y, z, Perimeter, A;  
    printf("Enter first number:");  
    scanf("%f", &x);  
    printf("Enter second number:");  
    scanf("%f", &y);  
    printf("Enter third number:");  
    scanf("%f", &z);  
    if (x < (y+z) && y < (x+z) && z < (y+x))  
    {  
        Perimeter = x+y+z;  
        printf("triangle can be formed");  
        printf("\nPerimeter is=%i.\n", Perimeter);  
    }  
    else  
    {  
        printf("triangle cannot be formed..!");  
    }  
    return 0;  
}
```

Enter first number:5  
Enter second number:7  
Enter third number:8  
triangle can be formed  
Perimeter is=63567364  
Perimeter  
Process returned 0 (0x0) execution time : 7.569 s  
Press any key to continue.

main0 : int

main.c X

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 //Yilkudi Kangrot Nengak
4 //18/ENG02/100
5 //Computer Engineering
6
7 int main ()
8 {
9     int age;
10    int baby_age_counter=0,
11    sch_age_counter=0,
12    adult_age_counter=0;
13    int count=0;
14    while (count<20)
15    {
16        printf("input person's age [%d]:", count+1);
17        scanf ("%d",&age);
18        if (age>=0 && age<=4)
19            baby_age_counter++;
20        else if (age>=5 && age<=17)
21            sch_age_counter++;
22        else
23            sch_age_counter=0,
24            adult_age_counter=0;
25        int count=0;
```



```
Debug Fortran wxSmith Tools Tools+ Plugins DoxyBlocks Settings Help
main() : int
#include <stdio.h>
#include <stdlib.h>
//Yikudi Kangrot Nengak
//18/ENG02/100
//Computer Engineering

int main()
{
    int random_genNo=0, count=0, num;
    int stime;
    long ltime;
    ltime = time(NULL);
    stime = (unsigned) ltime/2;
    srand(stime);
    random_genNo=rand() %100;
    while (1)
    {
        count++;
        printf("\n\nGuess a number from 0 to 100:");
        scanf("%d", &num);
        if(random_genNo==num){
            printf("well done,you have guessed a correct number,");
            break;
        }
        else if(random_genNo<num){
```

```
"C:\Users\User\Desktop\c programming\assignment\assignment\bin\...
again...
Guess a number from 0 to 100:50
random number generated is less than the number you entered,try again...
Guess a number from 0 to 100:70
random number generated is less than the number you entered,try again...
Guess a number from 0 to 100:14
random number generated is greater than the number you entered,try again...
Guess a number from 0 to 100:20
well done,you have guessed a correct number,
Process returned 0 (0x0)   execution time : 36.658 s
Press any key to continue.
```

Build messages | CppCheck/Vera++ | Cscope | Debugge

Line	Message
===	Build: Debug in assignment (compiler: GNU GCC Compiler) ===

nt\assignment\main.c C/C++ Windows (CR+LF) WINDOWS-1252 Line 22, Col 64, Pos 491 Insert Read/Write default 11:30 PM 4/27/2020

main() : int

main.c X

```
15 random_genNo=rand()%100;
16 while(1)
17 {
18     count+=1;
19     printf("\n\nGuess a number from 0 to 100:");
20     scanf("%d",&num);
21     if(random_genNo==num){
22         printf("well done,you have guessed a correct number,");
23         break;
24     }
25     else if(random_genNo<num){
26         printf("random number generated is less than the number you entered,try again.");
27     }
28     else if(random_genNo>num){
29         printf("random number generated is greater than the number you entered,try again.");
30     }
31     if(count==7){
32         printf("\n\nTrial limit reached\n");
33         break;
34     }
35 }
36 return 0;
37 }
38
39
```

Logs & others

Search results

Cccc

Build log

Build messages

CppCheck/Vera++