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**17/ENG03/046**

**CIVIL ENGINEERING**

**1a) Methods of levelling**

**Height of collimation system**

**Advantages**

* It is rapid as it involves few Calculation
* There are two checks on the accuracy of RL calculation
* This system is suitable for longitudinal leveling where number of intermediate sights
* Visualization is not necessary regarding the nature of the ground

**Disadvantages**

* There is no check on the RL of the intermediate sight
* Errors in the intermediate RLs cannot be detected.

**Rise and fall system**

**Advantages**

* There is a check on the RL of the intermediate points
* Errors in the intermediate RLs can be detected as all the points are correlated
* There are three checks on the accuracy of RL calculation
* This system is suitable where there are no intermediate sights

**Disadvantages**

* It is laborious involving several calculations.
* Visualization is necessary regarding the nature of the ground

**1b)**

RL=110+matric No.=110+33=143

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| B.S | I.S | F.S | H OF C | R.L | DISTANCE | REMARKS |
| 0.771 |  |  | 143.771 | 143 | 0 | OBM |
| 0.802 |  | 1.52 | 143.053 | 142.251 | 10 | CP |
|  | 2.311 |  |  | 140.742 | 20 |  |
| 3.580 |  | 1.990 | 144.643 | 141.063 | 30 | CP |
|  | 1.220 |  |  | 143.423 | 40 |  |
|  | 3.675 |  |  | 140.968 | 50 |  |
| 2.408 |  | 4.020 | 143.031 | 140.623 | 60 | CP |
|  | 0.339 |  |  | 142.692 | 80 |  |
| 0.780 |  | 0.157 | 143.654 | 142.874 | 90 | CP |
|  | 1.535 |  |  | 142.119 | 100 |  |
|  | 1.955 |  |  | 141.699 | 110 |  |
|  | 2.430 |  |  | 141.224 | 120 |  |
|  | 2.985 |  |  | 140.669 | 130 |  |
| 1.155 |  | 3.480 | 141.329 | 140.174 | 140 | CP |
|  | 1.960 |  |  | 140.369 | 150 |  |
|  | 2.365 |  |  | 139.964 | 160 |  |
| 0.935 |  | 3.640 | 138.624 | 138.689 | 170 | CP |
|  | 1.045 |  |  | 138.579 | 180 |  |
|  | 1.630 |  |  | 137.994 | 190 |  |
|  |  | 2.545 |  | 137.079 | 200 |  |
| =10.431 |  | =17.352 |  |  |  |  |

HC=RL+BS

HC(1)=143+0.711=143.771

RL=HC-FS

RL(1)=143.771-1.52=142.251

HC(2)=155.251+0.802=143.053

RL(2)=143.053-2.311=140.742

RL(3)=143.053-1.990=141.063

HC(3)=141.063+3.580=144.643

RL(4)=144.643-1.220=143.423

RL(5)=144.643-3.675=140.968

RL(6)=144.643-4.020=140.623

HC(4)=140.623+2.408=143.031

RL(7)= 143.031-0.339=142.692

RL(8)= 143.031-0.157=142.874

HC(5)=143.654+0.780=156.654

RL(9)= 143.654-1.535=142.119

RL(10)= 143.654-1.955=141.699

RL(11)= 143.654-2.430=141.224

RL(12)= 143.654-2.985=140.669

RL(13)= 143.654-3.480=140.174

HC(6)=141.329+1.155=142.329

RL(14)= 142.329-1.960=140.369

RL(15)= 142.329-2.365=139.964

RL(16)= 142.329-3.640=138.689

HC(7)=138.689+0.935=139.624

RL(17)= 139.624-1.045=138.579

RL(17)= 139.624-1.630=137.994

RL(17)= 139.624-2.545=137.079

Check==R.L at first point-R.L at last point

=6.921=6.921

QUESTION 2

|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Chainage(m) | 0 | 30 | 60 | 90 | 120 | 150 | 180 | 210 | 240 | 270 |
| Offset length(m) | 0 | 2.65 | 3.80 | 3.75 | 4.65 | 3.60 | 5.00 | 5.80 | 6.10 | 5.85 |

Using Mid-ordinate rule:

A=hd

h1= =1.325m

h2= =3.225m

h3= =3.775m

h4= =4.2m

h5= =4.125m

h6= =4.3m

h7= =5.4m

h8= =5.9m

h9= =5.925m

38.175m

d=30m

A=

=

A=

Using average ordinate rule

A=

n=9

d=30

41.2m

A=

A=

Using trapezoidal rule

A=

A=

A=

A=

Using Simpson's rule

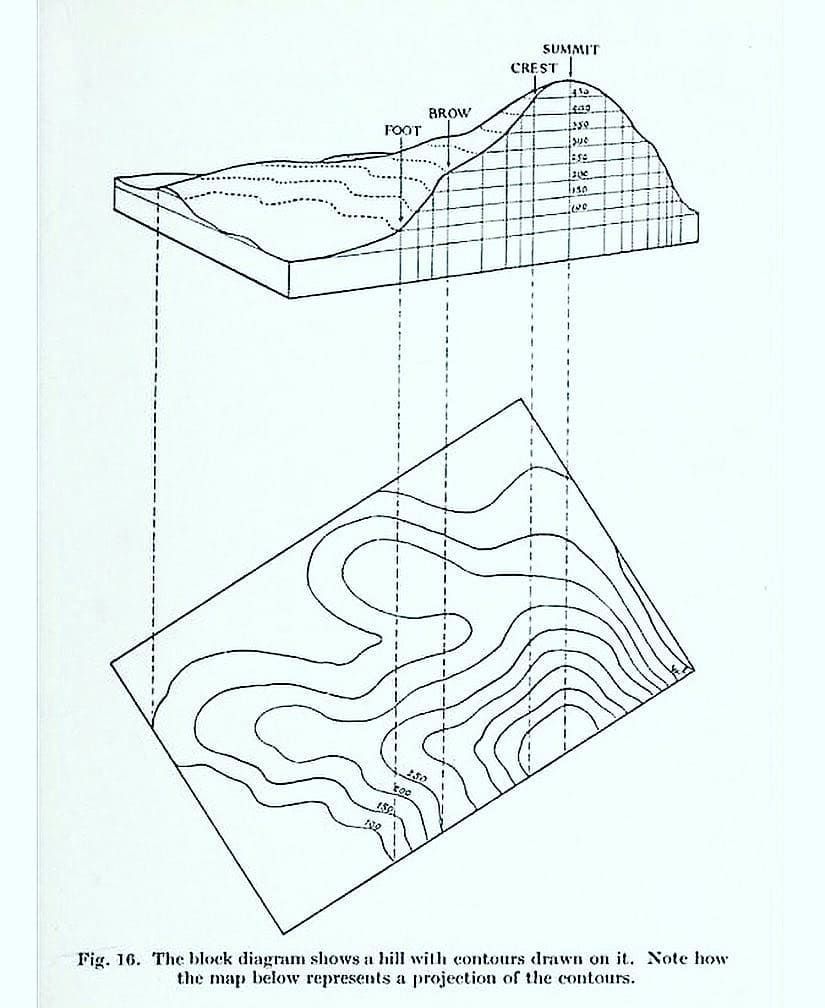
Note: Last offset was removed because number of offsets were even

Calculating for last offset using trapezoidal rule

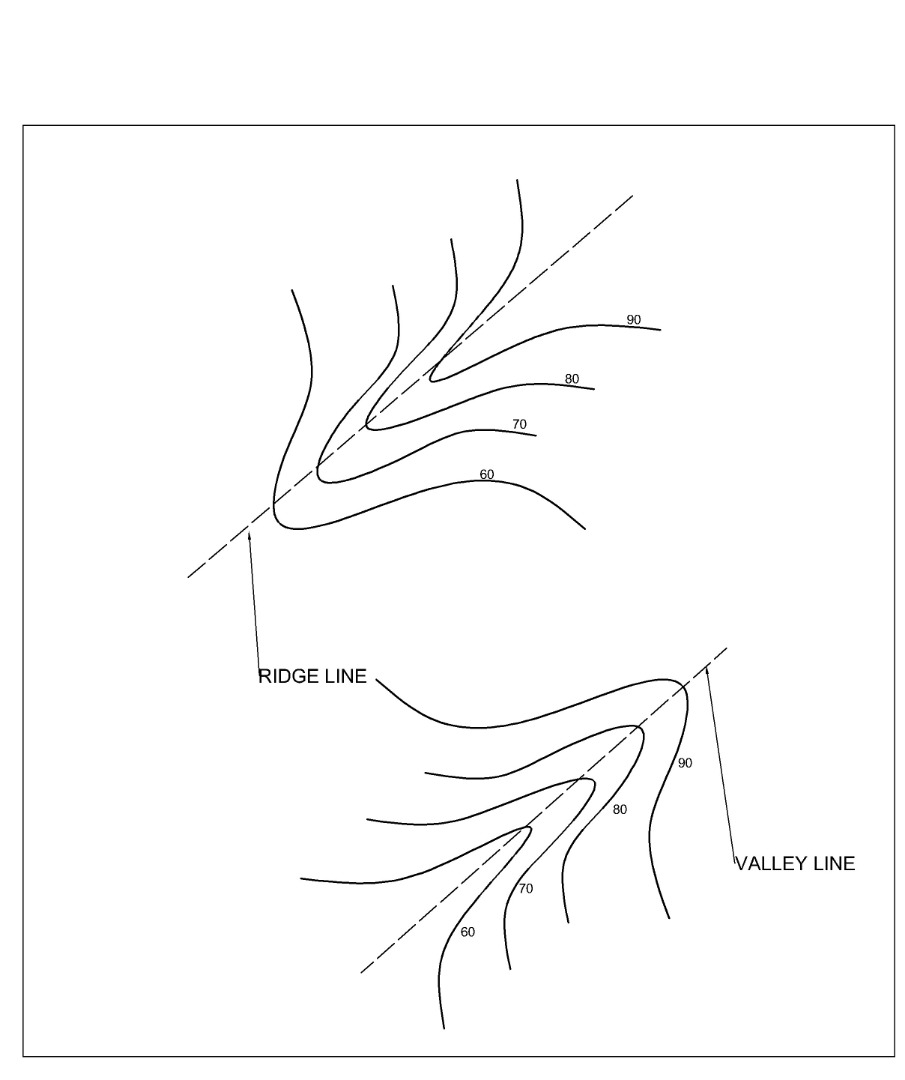
A=

Therefore

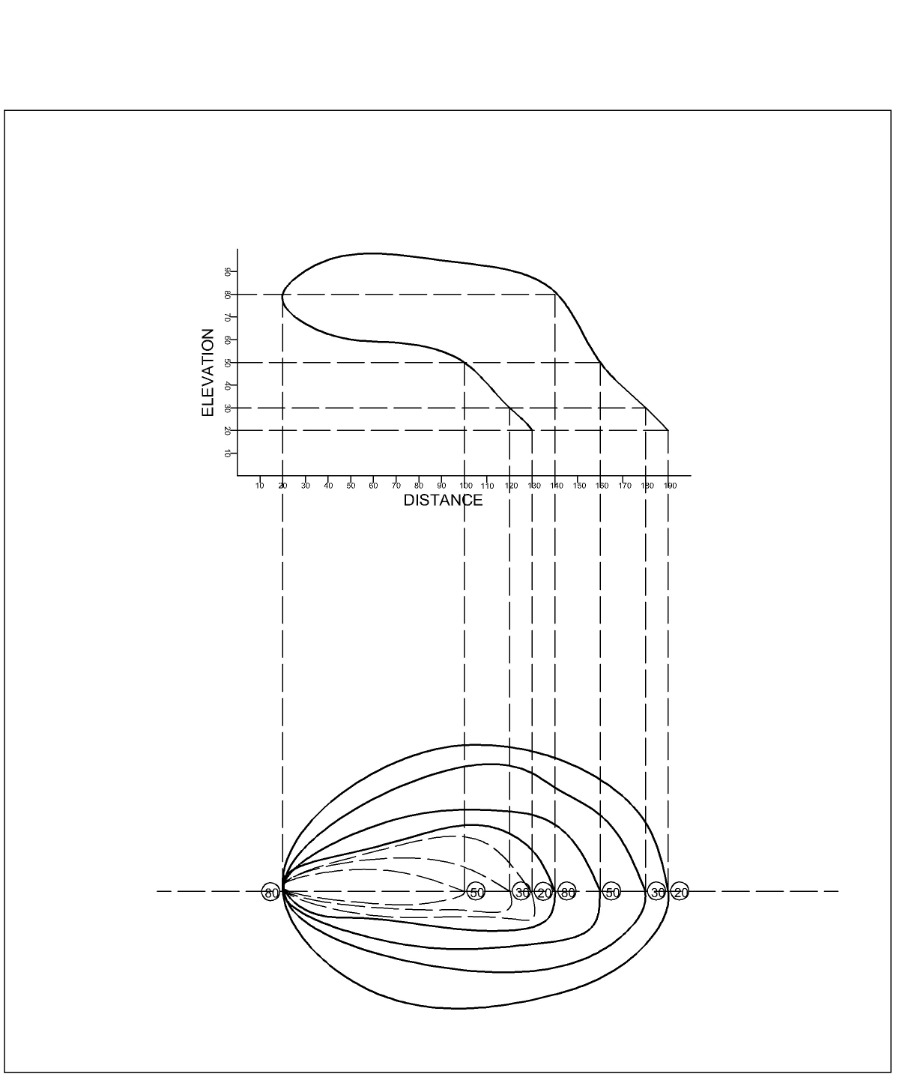
1. **CHARACTERISTICS OF CONTOURS**
2. On a contour map, A Uniform slope is indicated where the contour lines are uniformly spaced and a plain surface is indicated when the contour lines are straight parallel and equally spaced

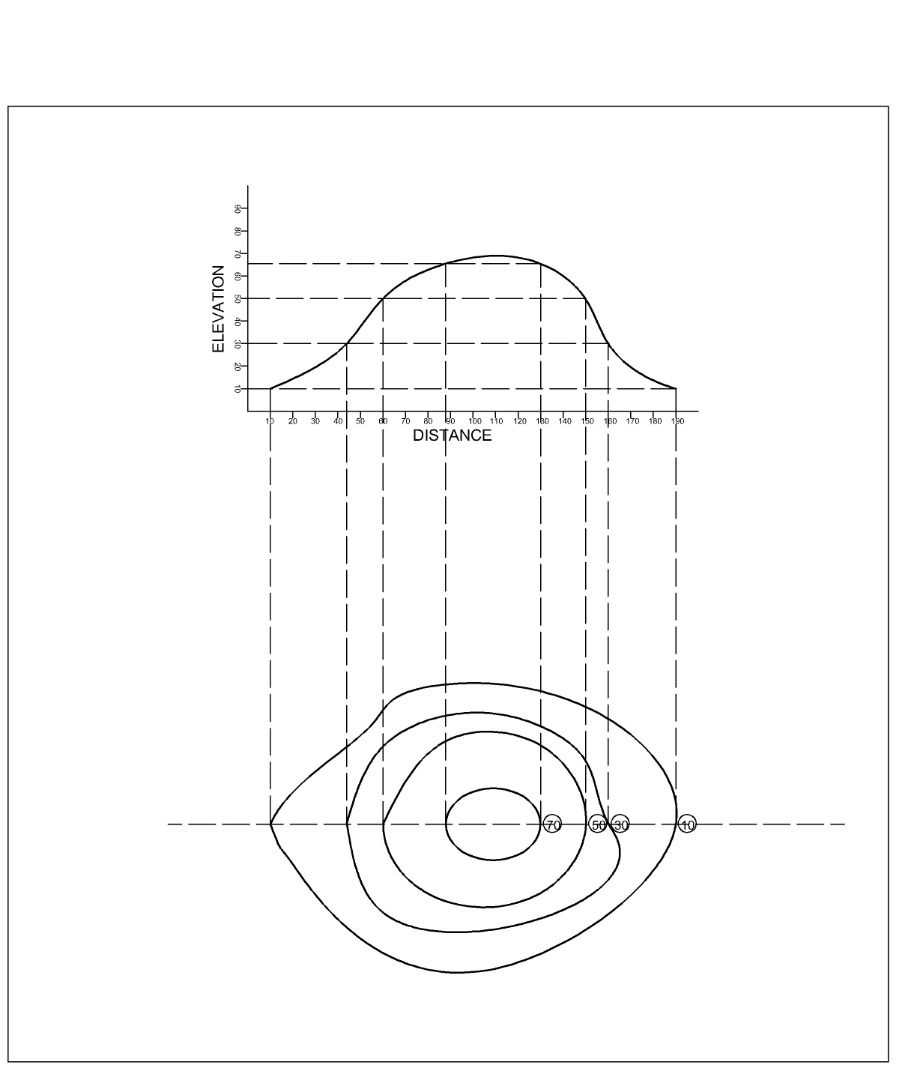


1. Contour lines crosses a ridge or a valley at approximate right angles. If the higher values are inwards to the bend or loop in the contour map it represents a ridge and if the higher values are outwards to the bend it represents a valley.



1. Contour lines can not merge or cross one-another on a contour map except in the case of an overhanging cliff where the full perimeter of the base is only partially visible from the top.



1. A series of closed contours on a map indicates a depression if the higher values are outwards as shown. 
2. A series of closed contours on a map indicates a hill if the higher values are inwards as shown.

