Nwaohiri Emmanuel Chukwuemeka Electrical/Electronics 18/ENG04/054 Structured computer Programming

Development Cycle;

1. Planning;

Automation of the entire irrigation system; the software which will check the soil temperature , Determine moisture content of the soil ,Trigger an alarm when the water is insufficient, Create a password.

2. Product design ;

The application will be scalable hence it will be able to be used on devices ranging from desktops to phones

It will be cross platformed to be able to run on Windows,Mac OS , Android etc It will be cloud hosted

3. Coding

4. Implementation and Integration Traditional and SPA behaviors supported. 5. Software and Testing; Easily tested with automated tests

6. Installation and Maintenance

Software Features

The software function for the Temperature measurement will be Configuration ,

Charting ,Alarm management ,Data retrieval, Reporting .

For the alarm system , the alarm delivery methods include : Visual indicator, Audible alarm, Text message

The software will be able to time itself on the intervals which the automated water sprinkler will operate.

HARD WARE features;

There will be the integration of several hardware components to perform tasks.

Beginning with the thermometer that will be used to measure the temperature of the soil,

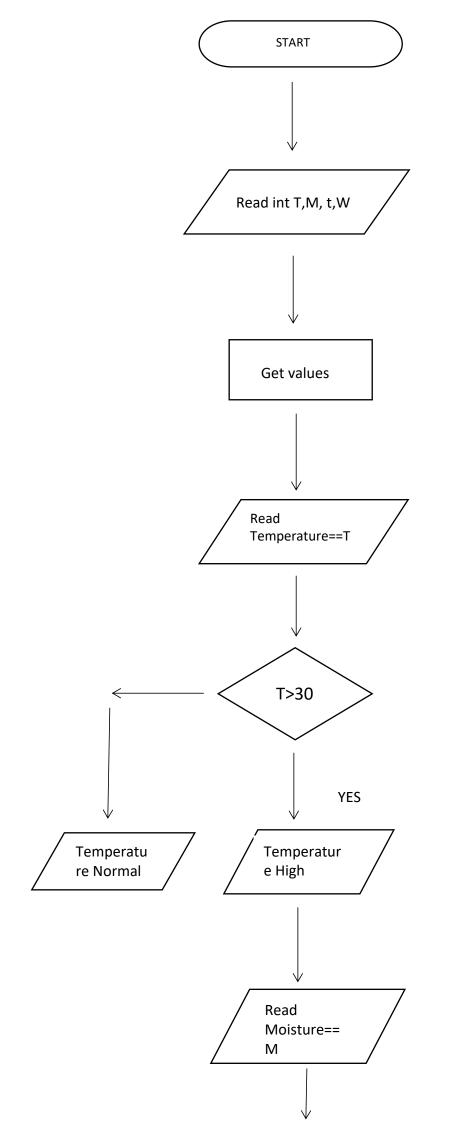
The Barometer that will be used to measure the moisture

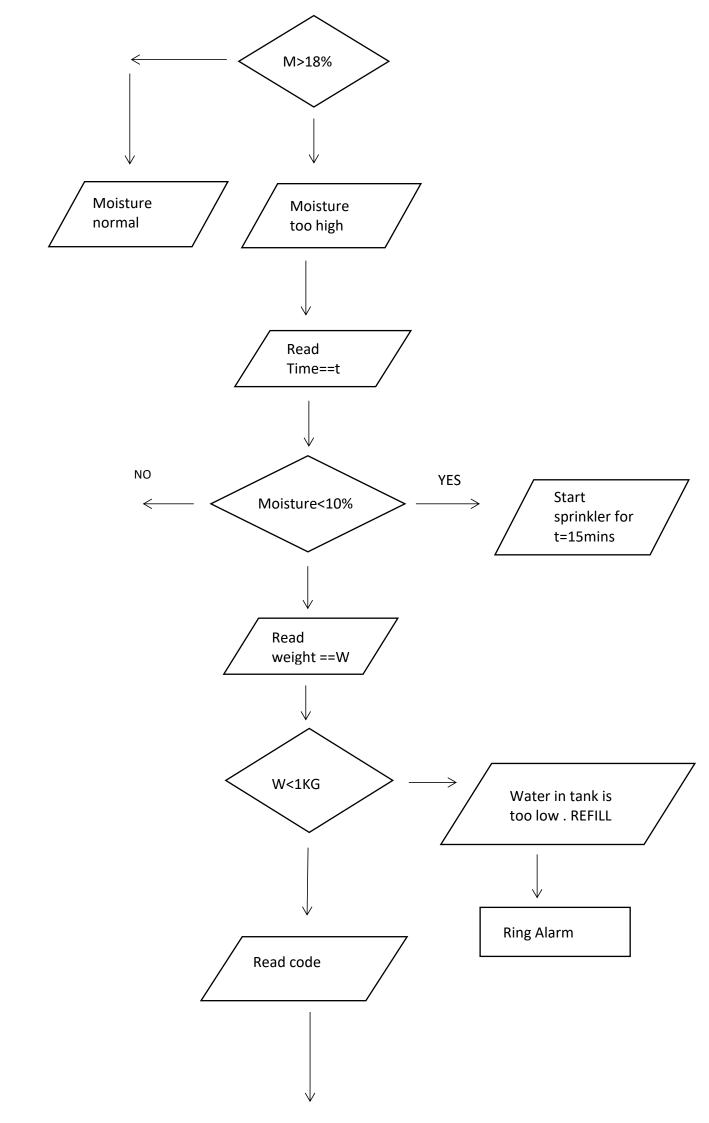
Sound system(Alarm system)

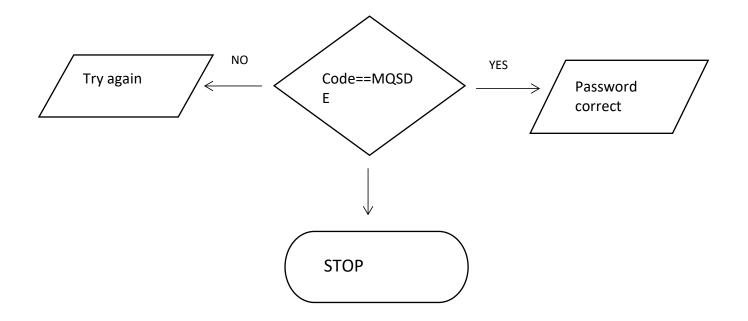
The display which will enable great user interface .

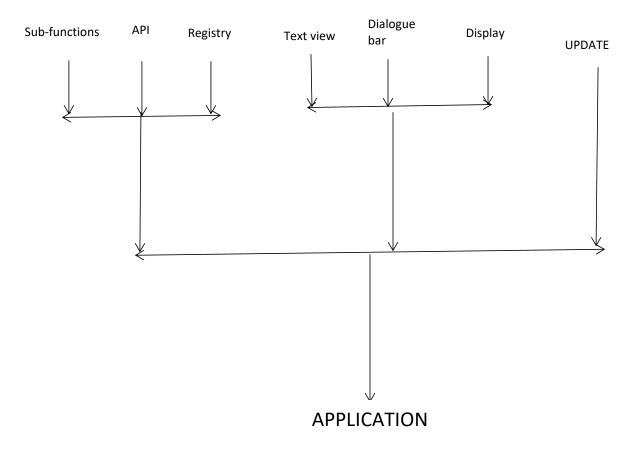
Algorithm Step 1 : Start Step 2 : Read int T, M, t, W Step 3 : Get values Step 4 : Read Temperature==T If T> 30 Print Temperature high Else Print Temperature normal Read Moisture == M If M>18% Print Moisture too high Flse Print Moisture normal Step 5: Read time==t if Moisture <10% Start sprinkler system for t=15 minutes Step 6:Read weight of water in the tank==W If W<1kg Print Water in the tank is too low **Ring alarm** Step 7: Read code Step 8: if code == MQSDE Print Password correct Else Print Try again

Step 9: Stop









BOTTOM UP APPROACH