

→ NWIMO CHARLES CHIMAOBIM → C-Programming assignment  
→ 18/EN909/012 → ENG224  
→ BIOMEDICAL ENGR'N

## Developing irrigation system (software) of a farm.

Process;

- ① Conceptualization: In order to solve the problem that ARSWAD farm faces during dry season an irrigation system is automated. This automated system requires a software to interact with the machine itself. \*AUTOMATION OF AN IRRIGATION SYSTEM.

Irrigation is an artificial application of water to the land or soil. It assists growth of crops in dry seasons, or dry areas. The system is to help and provide an irrigation system that will ease the burden of the users and close that gap of drought. Most farmers use water their plant manually but this automated system is more efficient, it reduces the number of workers and time usage to maintain the plants.

The objectives of this project are stated below;

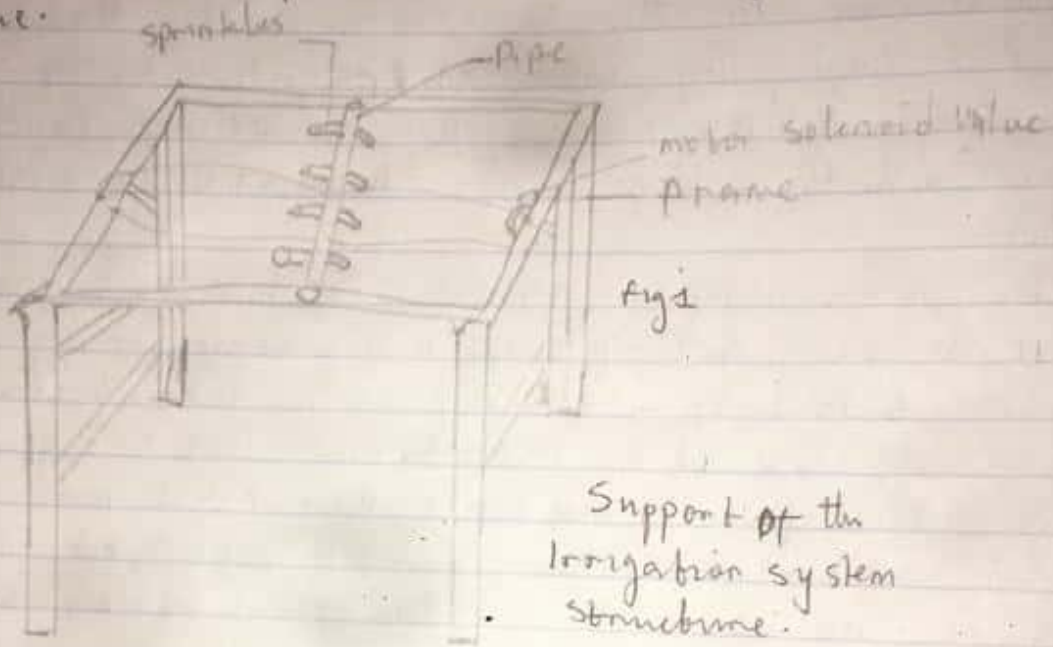
- ② To design and develop an automated irrigation system - ~~automation~~ This software through the machine must be able to,
- ① Read the temperature of the soil.
  - ② Determine the moisture content of the soil.
  - ③ Configure time interval for the water system based on the above.
  - ④ Triggered on alarm if there is no sufficient water in the tank for the irrigation.
  - ⑤ Enable password for the system.

## ② DESIGN

⇒ For the hardware;

The material is cut into desired length (say  $2m \times 2m \times 1.5m$ )  
Then the hollow square and round join using bolt and nut.  
The material is drilled to make hole for bolt using drill of (say M9) and hole same diameter 2.6mm.  
The material has a roller part which is drilled to

Saw chamber and which pipe is inserted to the roller as the shaft. Sprinkler is attached by using silicon glue.



Support of the irrigation system structure.

Fig 1 Handmade sample.

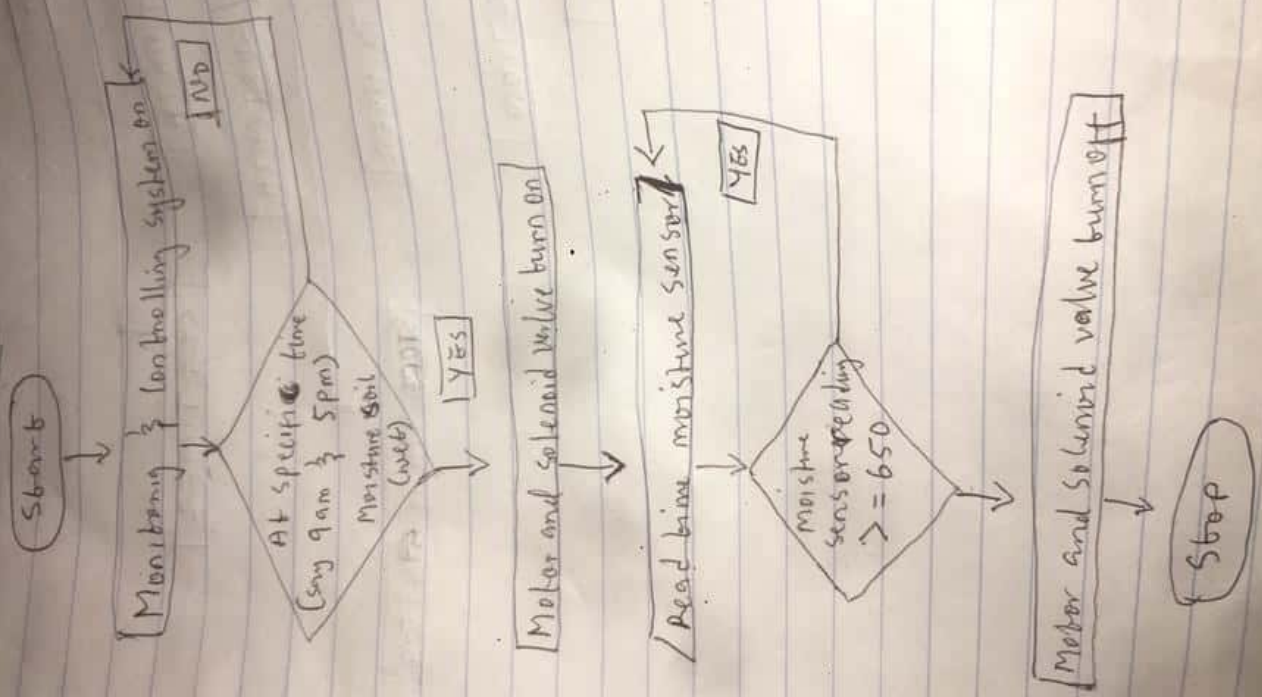
SAMPLE

Hardware Components

- a. Temperature sensor: Monitors the temperature of the soil.
- b. Pipe system: Water flows through these pipes from the tank (Reservoir) to the sprinklers.
- c. Tank (Reservoir): This is where water is stored.
- d. Sprinklers: Whenever water reaches the sprinklers they give off this water to the soil they "sprinkle" water to the farmland.
- e. Pressure and moisture sensor and gauge: They regulate and give report about the soil ~~temp~~ moisture and pressure.



Flow chart



f. Motor solenoid valve; To open, close, dose, distribute the flow of water in pipe

g. Alarm; Notifies you on when the moisture content in the soil is low.

### Software Features: { monitoring } [Controlling system]

This includes; ~~the~~

- The Graphic user interface of the application. (dialogue box, edit view, Push button, text view, alarm notification etc.)
- Timer: Keeping track of the time for water flow.
- Access control: Access is limited by enabling passcode, password; Therefore only authorized people have access to this app.
- Password box: This appears as soon as the software is opened. If the <sup>correct</sup> password is keyed in, then access ~~to~~ is granted.
- Error Detection: It detects whenever ~~if~~ something goes wrong eg too much ~~of~~ water in the water, soil, insufficient water, etc.

→ How the software works.

As soon as the app is opened, it requests for password, when the correct password is inputted, it opens (if not access is denied).

The dashboard shows, Graphic user interface is previewed.

We see various options, we find the Push button which activates water flow or supply, The timer, Error detector, temperature, pressure, moisture detector, notification box, reminders and so on.

You click on whatever activity you want to be carried out or view.

3) Implementation: This is performed using programming language. This involves writing all the codes in order to make this software function the right way (as planned). This is mostly done using High level language.

4) Testing and debugging: Sometimes after programming, the application may not run as a result of possible errors. Logical or/and syntax errors [bugs].

The removal of these bugs ~~is~~ is called "debugging". The errors are checked by testing it at various stages.

5) Release and update: The app is launched, Release can be used (or ready for use). Based on feedback and short comings over time it is upgraded and updated.

### Algorithm

step 1 Start  
step 2 ~~Enter~~ Enter password  
step 3 Click on Push button  
step 4 If moisture content is low, Print discharge water  
else  
Print withhold water  
step 5 Stop



Top-down Design approach to application

