

COE 312 ASSIGNMENT

IDE ALEXIUS AZIBANYE

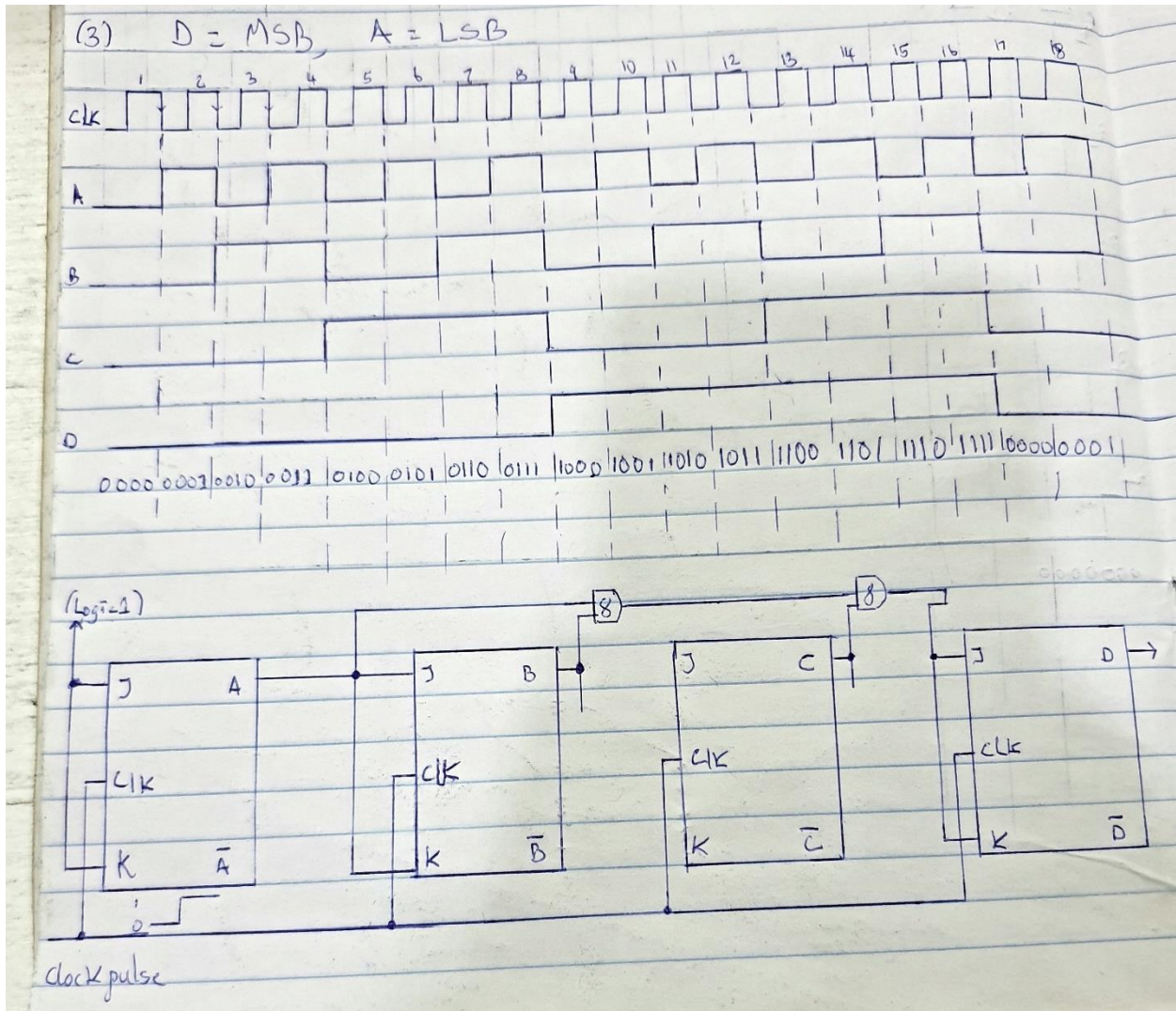
17/ENG02/032

COMPUTER ENGINEERING.

SUBMITTED TO ENGR. ADIGUN LEVEL ADVISOR VIA LMS.

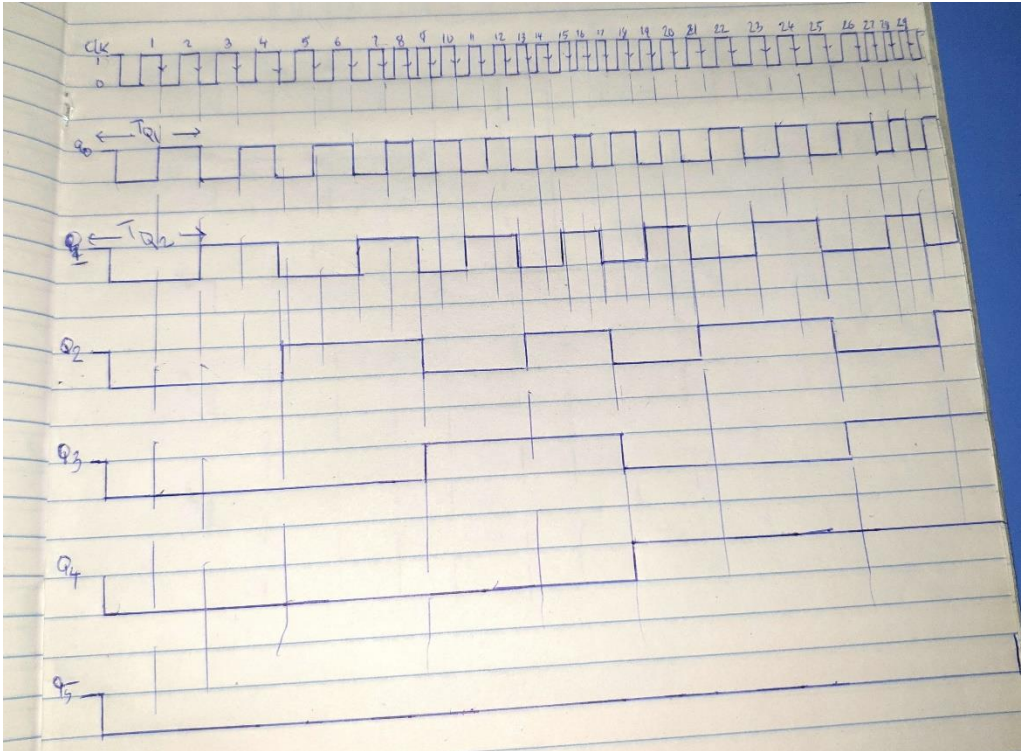
ASSIGNMENT 1

Designing a 4-bit Binary Counter.



## ASSIGNMENT 2

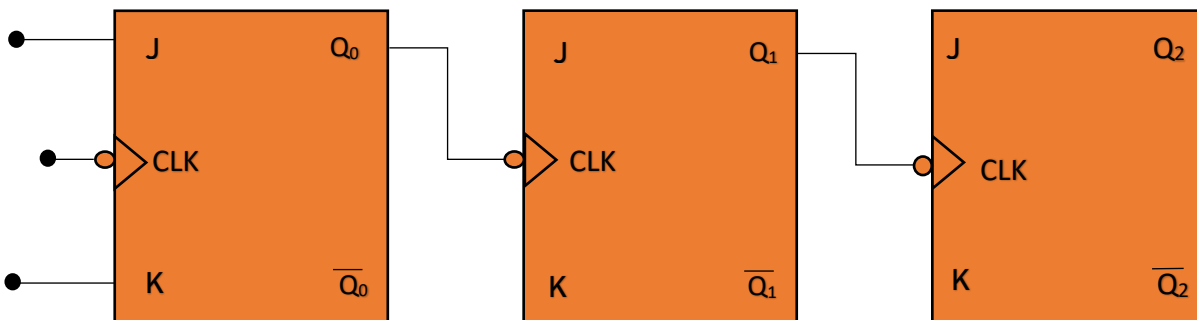
- A counter with six FFs ( $Q_0, Q_1, Q_2, Q_3, Q_4, Q_5$ ) will =  $2^6$  which will equal to = 64; There the Mod number of the Counter is MOD=16.
- The Frequency of  $Q_5$  is exactly one-half of the frequency of  $Q_4$  therefore frequency will be  $1/64^{\text{th}}$  of 1Mhz.



- The range counting states of the counter is ranging from  $Q_5-Q_0$  (0 0 0 0 0 0 - 0 1 1 1 1 0)  
 $Q_5$ = MSB,  $Q_0$ = LSB.
- After the starting count of "0 0 0 0 0 0", the 129<sup>th</sup> pulse will be "0 0 0 0 0 1".

## ASSIGNMENT 3

- Designing a 3-bit Asynchronous (Ripple) Counter.



# Timing Diagram

